

Contents

Preface	ix
Ioannis STEFANOY and Félix DARVE	
Chapter 1. Data-Driven Modeling in Geomechanics . .	1
Konstantinos KARAPIPERIS	
1.1. Introduction	2
1.2. Data-driven computational mechanics	3
1.2.1. Cauchy continuum – elasticity	3
1.2.2. Micropolar continuum – elasticity	6
1.2.3. Extension to inelasticity	10
1.2.4. Data sampling	11
1.3. Applications	15
1.4. Conclusions	17
1.5. References	17
Chapter 2. Bayesian Inference in Geomechanics	25
Dhruv V. PATEL, Jonghyun “Harry” LEE, Peter K. KITANIDIS and Eric F. DARVE	
2.1. Introduction	26
2.2. Inverse problems	26
2.2.1. Regularization methods	28
2.2.2. Bayesian inversion	30
2.3. Machine learning-assisted Bayesian inference	33
2.3.1. Informative and accurate prior characterization with deep generative modeling	34

2.3.2. Computationally inexpensive likelihood evaluation with operator learning	40
2.3.3. Efficient posterior inference in a black-box setting	44
2.4. Conclusion	49
2.5. References	50

Chapter 3. Physics-Informed and Thermodynamics-Based Neural Networks 57

Filippo MASI and Ioannis STEFANO

3.1. Introduction	58
3.2. Physics-informed neural networks	60
3.2.1. Methodology	61
3.2.2. Hands-on example	63
3.3. Thermodynamics-based neural networks	68
3.3.1. Theoretical framework	70
3.3.2. Methodology	75
3.3.3. Digital twins of granular materials: a pedagogic example	80
3.3.4. Speed up multiscale simulations	87
3.4. Conclusions	93
3.5. Acknowledgments	95
3.6. References	95

Chapter 4. Introduction to Reinforcement Learning with Applications in Geomechanics 101

Alexandros STATHAS, Diego GUTIÉRREZ-ORIBIO and Ioannis STEFANO

4.1. Introduction	102
4.2. Reinforcement learning: the basics	106
4.2.1. Basic definitions: deterministic case	106
4.2.2. Probabilistic environment and stochastic policies	120
4.2.3. Function approximation	146
4.2.4. Summing up	153
4.2.5. AC Network	155
4.3. Applications to geomechanics	156

4.3.1. Control theory: the basics	156
4.3.2. Reduced model for earthquakes: the spring-slider	159
4.3.3. Controlling induced seismicity in a geothermal reservoir	171
4.4. Conclusions	178
4.5. Acknowledgment	180
4.6. References	180
Chapter 5. Artificial Neural Networks: Basic Architectures and Training Strategies	185
Filippo GATTI	
5.1. Neural networks	187
5.1.1. The artificial neuron	187
5.1.2. The multi-layer perceptron	191
5.1.3. Why MLP?	196
5.1.4. How to improve the MLP accuracy?	208
5.1.5. From neurons to filters	211
5.1.6. Deep convolutional architectures	227
5.1.7. Time-forward prediction	233
5.1.8. Recurrent neural networks	234
5.1.9. Long-short term memory	240
5.2. Automatic differentiation	243
5.2.1. Updating weights with the chain rule	244
5.2.2. Effective backward propagation	247
5.2.3. Countermeasures to vanishing gradients	255
5.2.4. Back-propagation through time	265
5.3. References	269
List of Authors	277
Index	279
Summary of Volume 1	283